# indo online learning design canvas



#### INTENTION

WHAT IS THE PURPOSE, WHY?

## LEARNING OBJECTIVES WHAT KNOWLEDGE, SKILLS AND ACTIONS SHOULD THE LEARNER BE ABLE TO DO BY THE END?

WRITTEN AS LEARNER

KNOWLEDGE

SKILLS

ACTION

### **ACTIVITIES**

WHAT ACTIVITIES DO YOU WANT TO DO THAT WILL HELP THE LEARNER ACHIEVE THE DESIRED OUTCOMES?

#### **TOOLS**

WHICH VIRTUAL TOOLS WILL SUPPORT THE LEARNING AND EXPERIENCE?

#### **STRATEGY**

WHAT ARE THE STRATEGIES DO YOU NEED TO CONSIDER WITHIN THE FOR THE PARTICPANTS, STAKEHOLDERS, CONTEXT

#### **DESIRED OUTCOMES**

WHAT DO WE WANT TO ACHIEVE BY THE END?

RESOURCES
WHAT RESOURCES DO YOU HAVE OR NEED
BUDGET, TIME

#### TECH

WHAT TECH PLATFORMS WILL YOU USE TO DELIVER THE LEARNING EXPERIENCE?

#### **FACILITATION**

WHAT SEQUENCE, PACE, FRAMING, BRIDGING DO YOU NEED TO DESIGN?

#### PRE SESSION

SET-UP, MATERIALS, MARKETING, COMMUNICATIONS

#### **POST SESSION**

FOLLOW-UP, MATERIAL, EVALUATION, FEEDBACK